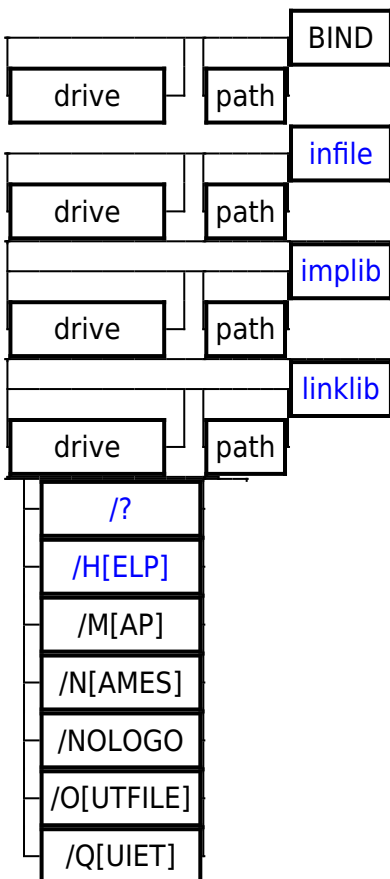


# BIND

## Brief

Bind real-mode Family API stub.

## Syntax



### infile

The name of the OS/2 program to be bound. BIND looks in the current directory unless you specify a complete path name. If you provide no extension, .EXE is assumed.

### implibs

The names of one or more import libraries. Use this field if your program calls functions imported using import libraries. You can specify the file APILMR.OBJ, which provides a 64K default data segment when running in real mode.

## linklib

The names of one or more libraries and object files. Use this field to supply object code needed to resolve dynamic-link calls. Separate file names with spaces.

BIND automatically searches for API.LIB and OS2.LIB. If you want additional libraries, be sure to specify the full path name.

## options

BIND options must appear last on the command line. You can specify options in uppercase or lowercase and use a single letter or the full option name. For example, /M, /m, /MAP, and /map are equivalent.

**/?**

Displays Help

**/H[ELP]**

Displays Help

**/M[AP]** Generates Link Map File

**/N[AMES]** Specifies Protected-Mode Functions

**/NOLOGO** Suppresses Sign-On Banner

**/O[UTFILE]** Specifies Name of Bound Program

**/?** Displays Short Help

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