



**Note: This API call is for DOS and Win16 personality only. Use [Family API](#) for portability.**

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# Int 21H, AH=63H, AL=00H

## Version

2.25, 3.2 and higher

## Brief

GET LEAD BYTE TABLE ADDRESS

## Family API

[DosGetDBCSEv](#)

## Input

- AX = 6300h

## Return

- CF clear if successful
  - DS:SI → lead byte table (see #01746)
- CF set on error
  - AX = error code (01h) (see #01680 at AH=59h/BX=0000h)

note: NO CF flag used in some versions

- AL = error code
  - 00h successful all other registers except CS:IP and SS:SP destroyed
  - FFh not supported

# Macro

## Notes

Does not preserve any registers other than SS:SP.

Probably identical to AH=63h/AL=00h for DOS 2.25, but error handling differs

The US version of MS-DOS 3.30 treats this as an unused function, setting AL=00h and returning immediately, WITHOUT setting DS:SI; only the Far East versions of MS-DOS 3.2 and 3.3 supported this call.

The US version of DOS 4.0+ accepts this function, but returns an empty list.

IBM DOS 6.1 SYS.COM assumes that CF is set on error

To get the DBCS lead byte table without complicated DOS version checks, set the DS:SI registers to 0:0 before calling the API. If a valid DBCS lead byte table is returned, the DS:SI registers will be modified (the table can't possibly be stored at 0:0). If DS:SI are still 0:0, the API is not implemented, the DOS is not a Far East version, and hence there are no double-byte characters and no lead byte table.

Format of double-byte character set lead byte table entry:

Offset	Size	Description
00h	2 BYTES	low/high ends of a range of leading byte of double-byte chars
02h	2 BYTES	low/high ends of a range of leading byte of double-byte chars
...		
N	2 BYTES	00h,00h end flag

## See also

## Note

Text based on [Ralf Brown Interrupt List Release 61](#)

DOS API	
Process manager	<a href="#">INT 20H</a> , <a href="#">INT 21H</a> : <a href="#">00H</a> , <a href="#">25H</a> , <a href="#">26H</a> , <a href="#">31H</a> , <a href="#">34H</a> , <a href="#">35H</a> , <a href="#">4BH</a> , <a href="#">4CH</a> , <a href="#">4DH</a> , <a href="#">50H</a> , <a href="#">51H</a> , <a href="#">52H</a> , <a href="#">55H</a> , <a href="#">62H</a> , <a href="#">INT 22H</a> , <a href="#">INT 27H</a> , <a href="#">INT 28H</a>
File manager	<a href="#">INT 25H</a> , <a href="#">INT 26H</a> , <a href="#">INT 21H</a> : <a href="#">0DH</a> , <a href="#">0EH</a> , <a href="#">0FH</a> , <a href="#">10H</a> , <a href="#">11H</a> , <a href="#">12H</a> , <a href="#">13H</a> , <a href="#">14H</a> , <a href="#">15H</a> , <a href="#">16H</a> , <a href="#">17H</a> , <a href="#">19H</a> , <a href="#">1AH</a> , <a href="#">1BH</a> , <a href="#">1CH</a> , <a href="#">21H</a> , <a href="#">22H</a> , <a href="#">23H</a> , <a href="#">24H</a> , <a href="#">27H</a> , <a href="#">28H</a> , <a href="#">29H</a> , <a href="#">2EH</a> , <a href="#">2FH</a> , <a href="#">32H</a> , <a href="#">3305H</a> , <a href="#">36H</a> , <a href="#">39H</a> , <a href="#">3AH</a> , <a href="#">3BH</a> , <a href="#">3CH</a> , <a href="#">3DH</a> , <a href="#">3EH</a> , <a href="#">3FH</a> , <a href="#">40H</a> , <a href="#">41H</a> , <a href="#">42H</a> , <a href="#">4300H</a> , <a href="#">4301H</a> , <a href="#">45H</a> , <a href="#">45H</a> , <a href="#">46H</a> , <a href="#">4EH</a> , <a href="#">4FH</a> , <a href="#">54H</a> , <a href="#">56H</a> , <a href="#">5700H</a> , <a href="#">5701H</a> , <a href="#">5AH</a> , <a href="#">5BH</a> , <a href="#">5c00H</a> , <a href="#">5c01H</a> , <a href="#">60H</a> , <a href="#">67H</a> , <a href="#">68H</a> , <a href="#">6900H</a> , <a href="#">6901H</a> , <a href="#">6AH</a> , <a href="#">6CH</a>
Character Device I/O	<a href="#">INT 29H</a> , <a href="#">INT 21H</a> : <a href="#">01H</a> , <a href="#">02H</a> , <a href="#">03H</a> , <a href="#">04H</a> , <a href="#">05H</a> , <a href="#">06H</a> , <a href="#">07H</a> , <a href="#">08H</a> , <a href="#">09H</a> , <a href="#">0AH</a> , <a href="#">0BH</a> , <a href="#">0AH</a> , <a href="#">0CH</a> , <a href="#">5D07H</a> , <a href="#">5D08H</a> , <a href="#">5D09H</a> , <a href="#">5D0AH</a>
Signals	<a href="#">INT 23H</a> , <a href="#">INT 24H</a> , <a href="#">INT 21H</a> : <a href="#">3300H</a> , <a href="#">3301H</a> , <a href="#">3302H</a>

<b>DOS API</b>	
Memory manager	<b>INT 21H:</b> 48H, 49H, 4AH, 5800H, 5801H, 5802H, 5803H
Date and Time	<b>INT 21H:</b> 2AH, 2BH, 2CH, 2DH
Misc	<b>INT 21H:</b> 30H, 3306H, 3700H, 3701H, 3702H, 3703H, 59H
NLS	<b>INT 21H:</b> 3303H, 3304H, 3800H, 3801H, 6300H, 6301H, 6301H, 6500H, 6501H, 6502H, 6503H, 6504H, 6505H, 6506H, 6507H, 6520H, 6521H, 6522H, 6523H, 65A0H, 65A1H, 65A2H, 6601H, 6602H
Devices	<b>INT 21H:</b> 4400H, 4401H, 4402H, 4403H, 4404H, 4405H, 4406H, 4407H, 4408H, 4409H, 440AH, 440BH, 440CH, 440DH, 440EH, 440FH, 4410H, 4411H, 53H
Network	<b>INT 21H:</b> 5E00H, 5E01H, 5E02H, 5E03H, 5E04H, 5E05H, 5F00H, 5F01H, 5F02H, 5F03H, 5F04H, 5F05H, 5F07H, 5F08H

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Video I/O	<a href="#">@SetMode</a> <a href="#">@SetCurSz</a> <a href="#">@SetCurPos</a> <a href="#">@GetCur</a> <a href="#">@SetPage</a> <a href="#">@ScrollUp</a> <a href="#">@ScrollDn</a> <a href="#">@Scroll</a> <a href="#">@GetChAtr</a> <a href="#">@PutChAtr</a> <a href="#">@PutCh</a> <a href="#">@SetPalet</a> <a href="#">@SetColor</a> <a href="#">@SetDot</a> <a href="#">@GetDot</a> <a href="#">@WrtTTY</a> <a href="#">@VideoState</a> <a href="#">@GetMode</a> <a href="#">@GetDisplay</a> <a href="#">@GetVideoState</a> <a href="#">@GetEGAInfo</a> <a href="#">@Cls</a>
Hardware info	<a href="#">@Equipment</a> <a href="#">@MemSize</a>
Serial I/O	<a href="#">@AuxInit</a> <a href="#">@AuxSendChar</a> <a href="#">@AuxRecieveChar</a> <a href="#">@AuxStatus</a>
Tape I/O	<a href="#">@TapeOn</a> <a href="#">@TapeOff</a> <a href="#">@TapeRead</a> <a href="#">@TapeWrite</a>
Keyboard I/O	<a href="#">@KbdStatus</a> <a href="#">@CharIn</a> <a href="#">@CharPeek</a>
Printer I/O	<a href="#">@PrnPrint</a> <a href="#">@PrnInit</a> <a href="#">@PrnStatus</a>
Disk I/O	<a href="#">@DskReset</a> <a href="#">@DskStatus</a> <a href="#">@DskRead</a> <a href="#">@DskWrite</a> <a href="#">@DskVerify</a> <a href="#">@DskFormat</a>
Date and Time	<a href="#">@SetTime</a> <a href="#">@GetTime</a>
Mouse	<a href="#">@MouInit</a> <a href="#">@MouShowPointer</a> <a href="#">@MouStatus</a> <a href="#">@MouSetPos</a> <a href="#">@MouSetMickey</a> <a href="#">@MouRegion</a>
Memory manager	<a href="#">@ModBlok</a> <a href="#">SET_BLOCK</a>

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<b>Family API</b>		
DOS	Process Manager	<a href="#">DosBeep</a> <a href="#">DosExit</a> <a href="#">DosSleep</a> <a href="#">DosExecPgm</a>
	File Manager	<a href="#">DosChDir</a> <a href="#">DosChgFilePtr</a> <a href="#">DosClose</a> <a href="#">DosDelete</a> <a href="#">DosDupHandle</a> <a href="#">DosMkDir</a> <a href="#">DosMove</a> <a href="#">DosQCurDir</a> <a href="#">DosQCurDisk</a> <a href="#">DosSetFileMode</a> <a href="#">DosOpen</a> <a href="#">DosQFileInfo</a> <a href="#">DosRead</a> <a href="#">DosQFileMode</a> <a href="#">DosQFSInfo</a> <a href="#">DosQVerify</a> <a href="#">DosRmdir</a> <a href="#">DosSelectDisk</a> <a href="#">DosFindClose</a> <a href="#">DosFindFirst</a> <a href="#">DosFindNext</a> <a href="#">DosSetFileInfo</a> <a href="#">DosSetVerify</a> <a href="#">DosWrite</a> <a href="#">DosFileLocks</a> <a href="#">DosSetFHandState</a> <a href="#">DosNewSize</a> <a href="#">DosBufReset</a> <a href="#">DosQFHandState</a> <a href="#">DosSetFSinfo</a> <a href="#">DosShutdown</a>
	Memory Manager	<a href="#">DosFreeSeg</a> <a href="#">DosSubAlloc</a> <a href="#">DosSubFree</a> <a href="#">DosSubSet</a> <a href="#">DosAllocHuge</a> <a href="#">DosAllocSeg</a> <a href="#">DosReallocHuge</a> <a href="#">DosReallocSeg</a> <a href="#">DosGetHugeShift</a> <a href="#">DosCreateCSAlias</a>
	NLS	<a href="#">DosCaseMap</a> <a href="#">DosGetCtryInfo</a> <a href="#">DosGetDBCSEv</a> <a href="#">DosSetCtryCode</a> <a href="#">DosGetCollate</a> <a href="#">DosGetMessage</a> <a href="#">DosInsMessage</a> <a href="#">DosPutMessage</a>
	Date and Time	<a href="#">DosSetDateTime</a> <a href="#">DosGetDateTime</a>
	Devices	<a href="#">DosDevConfig</a> <a href="#">DosDevIOctI</a> <a href="#">DosDevIOctI2</a>
	Signals	<a href="#">DosHoldSignal</a> <a href="#">DosSetSigHandler</a>
	Misc	<a href="#">BadDynLink</a> <a href="#">DosGetEnv</a> <a href="#">DosGetMachineMode</a> <a href="#">DosGetVersion</a> <a href="#">DosError</a> <a href="#">DosErrClass</a> <a href="#">DosSetVec</a>
KBD		<a href="#">KbdCharIn</a> <a href="#">KbdFlushBuffer</a> <a href="#">KbdGetStatus</a> <a href="#">KbdSetStatus</a> <a href="#">KbdStringIn</a> <a href="#">KbdPeek</a>

<b>Family API</b>	
VIO	<a href="#">VioGetBuf</a> <a href="#">VioGetConfig</a> <a href="#">VioGetCurPos</a> <a href="#">VioGetCurType</a> <a href="#">VioGetPhysBuf</a> <a href="#">VioReadCellStr</a> <a href="#">VioReadCharStr</a> <a href="#">VioScrollUp</a> <a href="#">VioScrollDn</a> <a href="#">VioScrollLf</a> <a href="#">VioScrollRt</a> <a href="#">VioScrUnLock</a> <a href="#">VioSetCurPos</a> <a href="#">VioSetCurType</a> <a href="#">VioSetMode</a> <a href="#">VioGetMode</a> <a href="#">VioShowBuf</a> <a href="#">VioWrtCellStr</a> <a href="#">VioWrtCharStr</a> <a href="#">VioWrtCharStrAtt</a> <a href="#">VioWrtNAttr</a> <a href="#">VioWrtNCell</a> <a href="#">VioWrtNChar</a> <a href="#">VioWrtTTY</a> <a href="#">VioScrLock</a> <a href="#">VioPopUp</a>
Tools	<a href="#">BIND</a>
Modules	<a href="#">DOSCALLS.DLL</a> <a href="#">VIOCALLS.DLL</a> <a href="#">KBDCALLS.DLL</a> <a href="#">MSG.DLL</a>
Libraries	<a href="#">API.LIB</a> <a href="#">OS2386.LIB</a> <a href="#">FAPI.LIB</a> <a href="#">DOSCALLS.LIB</a> <a href="#">SUBCALLS.LIB</a>

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