

Build team controls weekly build process and accepts new tools to be added to build environment. At present time build environment includes:

- [Common build tools](#)
 - [wmake](#) as core of build system
- [Open Watcom Compiler 1.6](#)
 - [wcc386](#) as C compiler
 - [wpp386](#) as C++ compiler
 - ??? as Fortran Compiler
- [GNU toolset](#) as fast-porting tool, not main build environment]]

Supported platforms:

- OS/2
- Linux
- Windows

Build environment installer composed using following toolset:

- REXX as cross-platform scripting language
- REXX/DW as cross-platform GUI

Discussion

From:

<http://ftp.osfree.org/doku/> - **osFree wiki**

Permanent link:

<http://ftp.osfree.org/doku/doku.php?id=en:teams:build&rev=1362689460>

Last update: **2013/03/07 20:51**

