



This is part of **Win16 API** which allow to create versions of program from one source code to run under OS/2 and Win16. Under OS/2 program can be running under Win-OS/2 if program is Windows NE executable, and with help on Windows Libraries for OS/2, if it is OS/2 NE executable. [Here](#) is a WLO to OS/2 API mapping draft

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# Win16 Personality: A Windows 3.x Compatibility Layer

The Win16 Personality is a project to create a free, open-source reimplement of the 16-bit Microsoft Windows 3.x operating environment. It aims to provide compatibility with Windows 3.0, Windows 3.1, and Windows 3.11 for running classic Win16 applications.

## Project Goals

- Provide binary compatibility for a range of applications built for Windows 3.1/3.11.
- Reimplement core system components: KERNEL.EXE, USER.EXE, GDI.EXE.
- Serve as a research and educational platform for the classic Windows 3.x architecture.
- Integrate the Win16 environment as one of the “Personalities” within the osFree microkernel OS, and ensure it can also run on pure DOS.

## Current Status

The project is in early development (alpha stage). Current work focuses on the core 16-bit KERNEL. Critical GUI subsystems USER and GDI, required to run most Windows 3.x programs, are not yet implemented. The first practical milestone is to correctly run simple system utilities like WinVer.

## Components and Applications

As part of the project, clones of classic Windows 3.x applications are also being developed:

Name	Description	Status
<a href="#">CALC</a> (pure API)		
<a href="#">CALENDAR</a>		
<a href="#">CARDFILE</a>		
<a href="#">CHARMAP</a> (pure API)		
<a href="#">Clipboard Viewer</a> (pure API)		<b>Done</b>
<a href="#">Clock</a> (pure API)		<b>Done</b>
<a href="#">Control Panel</a>		
<a href="#">DRWATSON</a>		

Name	Description	Status
<a href="#">EXPAND</a>		<b>Done</b>
<a href="#">FASTOPEN</a>		<b>Done</b>
<a href="#">MPLAYER</a>		
<a href="#">MSD</a>		
<a href="#">Notepad (pure API)</a>	a clone of the simple text editor	<b>Done</b>
<a href="#">PACKAGER</a>		
<a href="#">PBRUSH (ATL)</a>		
<a href="#">PIF Editor (pure API)</a>		
<a href="#">PRINTMAN</a>		
<a href="#">Program Manager (pure API)</a>		
<a href="#">REGEDIT</a>		
<a href="#">SETUP</a>		
<a href="#">SOL (pure API)</a>		
<a href="#">Sound Recorder</a>		
<a href="#">System Configuration Editor (pure API)</a>		<b>Done</b>
<a href="#">Task Manager (pure API)</a>	a clone of the Task Manager	<b>Done</b>
<a href="#">WINFILE (pure API)</a>		
<a href="#">WINHELP (pure API)</a>		
<a href="#">Minesweeper (pure API)</a>		<b>Done</b>
<a href="#">WINSHELD</a>		
<a href="#">Windows Version (pure API)</a>	a clone of the system utility displaying Windows version	<b>Done</b>
<a href="#">WRITE</a>		

The main project source code is available in the repository: <https://github.com/osfree-project/WIN16>  
[osfree-project/WIN16](https://github.com/osfree-project/WIN16)

## Related Pages

- [Main osFree page](#)
- [Wikipedia article about this OS family](#)

## API

- [BIOS API](#)
- [DOS API](#)
- [XMS API](#)
- [Task List API](#)
- [DOSX API](#)
- [LOGO API](#)
- [Screen grabbers API](#)
- [Task switcher API](#)
- [SYSTEM driver](#)
- [KEYBOARD driver](#)
- [MOUSE driver](#)

- [DISPLAY driver](#)
- [KERNEL modue](#)
- [GDI module](#)
- [USER module](#)
- [SHELL module](#)
- [LZEXPAND module](#)

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