



**Note: This API calls are shared between DOS and Win16 personality.**

DOSSHELL is a stripped down version of 16-bit Windows. Some APIs shared and same. DOSSHELL uses older version of API, but Win16 has more advanced APIs.

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# InquireGrab

## Brief

Inquire grab buffer size

## Entry

- DS=CS
- AX - function number
  - 1 - Inquire text grab buffer size
  - 2 - Inquire graphics grab buffer size

For HP Windows 1.03 and higher

- 0FFF4h - [EndPoint](#)
- 0FFF5h - [BeginPaint](#)
- 0FFF6h - [MarkBlock](#)
- 0FFF7h - [PutBlock](#)
- 0FFF8h - [GetBlock](#)

For Windows 2.0x and higher

- 0FFF9h - [RealizeColor](#)
- 0FFFAh - [GetVersion](#)
- 0FFFBh - [DisableSave](#)
- 0FFFC h - [EnableSave](#)
- 0FFFDh - [SetSwapDrive](#)
- 0FFFEh - [GetInfo](#)
- 0FFFFh - [GetID](#)

## Return

DX:AX = size in bytes for grab buffer

## Note

This entry optional for DOSSHELL

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